

Stand up for toilets and clean water board game

How to play the game

This game may be played by two or more people, either as individuals or in small groups. If the latter, every individual in the group takes a turn at throwing the dice. A group only wins when all its members have reached 'Finish'.

This game may be played either as a table top board game or replicated in the playground to create a life-size version.

Aim

To help the students appreciate the importance of having access to clean water and sanitation facilities and the impact on life when it is lacking.

Making the chance cards

Photocopy the chance cards below on card (or mount on card) and cover with sticky backed plastic for durability. Cut out the chance cards.

You will need:

Dice
1 counter for each player
The board game (on the reverse of these instructions)
A set of chance cards

To play

Set out the board and place the Chance cards in the space indicated on the board. Throw the dice in turn. When landing on a Chance square pick up a Chance card from the top of the pile. After it is read and acted upon, put the card face down at the bottom of the pile. Shuffle the pile when all the cards have been used and start again with the top one.

To win

To reach 'Finish', a player must throw an exact number. If playing as a group, there are no winners until the whole group has reached 'Finish'.

<p>People who live nearby use school water. Move back one.</p>	<p>Your parents have helped build a new water tank at school. Move forward two.</p>	<p>Other students have cleaned toilets. Move forward two.</p>
<p>Tip-tap contains water. Wash hands after using toilet and move forward one.</p>	<p>Your school has separate toilets for girls. Have another turn.</p>	<p>School water tank has cracked. The water has leaked out. Miss two turns.</p>
<p>Toilets are too full to use. Miss a turn.</p>	<p>It's a long walk to school. You are thirsty but there is no water. Miss a turn.</p>	<p>Your teacher has taught you to use toilets and keep them clean. Move forward two.</p>
<p>Visitors at school. Head teacher goes with them to discuss toilets with Education Director. Move forward two.</p>	<p>Filty toilets. You spread the mess around. Students become sick. Miss two turns.</p>	<p>Water pump breaks. School has to find ways to get money to repair it. Move back one.</p>